

N^o 122

Pièce à conviction
numéro 619,
salle de bains où ont été
retrouvées des dizaines
d'œuvres inspirées de
la très mauvaise bande
dessinée *Freaks' Squeele*.

[illegible]

Price & availability
models 3-14 are
single channel.

**LE LABEL 619
ET LE MEANING OF LIFE**



You must be asking yourselves, "what is Label 619?" No, 619 isn't a sexual position. In reality, it is a wrestling hold that has its roots in lucha libre and was inspired by the area code of San Diego. And now you're asking, "why is he talking about this now? We like the stupid bonuses he always puts at the end of the volume better! (or not)"



The truth, ladies and gentlemen, is that something cosmologically extraordinary and incredible is happening right now in our sorry universe. Three third volumes of the series in Label 619 are coming to bookshelves at the same time: *Debaucher 3* by the exuberant Raf, *Mutaklax 3* by the super-strong Run, and *Freaks' Squeals 3* by... by... well, me!

These three titles also have in common a trio of main characters, a number well known by writers and used in *The Three Musketeers*, *Harry Potter*, *Naruto*, *liveman* (better known to us as *Blaman 3*) *Cat's Eyes*, *Drolos de dames*, *Yor lo chasseur du futur*, etc. The trio of heroes is even doubly represented in the first few seasons of *Hawaï* (a generation of veterans and a generation of newcomers): 3 comics, 3rd volumes, 3 heroes.

Isn't that a great coincidence? But that's only the beginning. 619 is composed entirely of numbers that can be obtained by applying basic operations to a pair of threes. This is where my diploma in applied computer mathematics comes in handy, as you'll see:



And what's more, it's not only about trivial worldly matters: let us look now at the divine! There are three comics in Label 619... if we stack the labels in the following manner:

619
619
619

Reading vertically, we have three numbers with very significant religious meanings.

666 goes without saying
111 represents the trinity, three who are one.
999 is the number of God.

These three numbers have other interesting particularities: they all have a digital root equal to 9*. In addition, for every natural integer n , their triples to the power of n systematically have a digital root of 9! But 3 is also the number of the wise men. Saint Peter denied Jesus 3 times, who fell on the way to the cross 3 times and was resurrected 3 days later. Hecate is sometimes represented by the 3 aspects of the moon: waxing, full, and waning. The Groceries number 3.

Well, I'll stop there, even if such an accumulation of coincidences is a source of childish pleasure for me, it has little importance in reality. The one thing to know is the difference between 51 and 69: in 51, the nose is in the anus.

*source: cosmos2000, can't make a name like that up





Actually, there is something more serious I'd like to talk to you about: the quality of the three mentioned works. Let's put the Bible aside, I'd make a poor commenter on it. Those that interest us are *Debaser* and *Mutafukaz*.

I'll start with the little sister of the label, *Raf*, who uses a pocket format. But be careful, it's cubed dynamite! The boundless energy of its panels leaves no one indifferent: it's love it or hate it.

A short summary of *Debaser*: in a world dominated by mediocre and insipid mass culture, two high school students, Anna and Josh, feel excluded from the system. Together, they will try to realize their musical talents. They are aided by Nathan, a more experienced older brother in a domain with its own long history and quite a few supernatural surprises. If at first *Raf* presents characters that are completely celebratory, destructive young people, her vision becomes rapidly more nuanced and mature. I won't spend too much time on *Raf*'s supercharged art, her works speak for themselves. The lady breaks her molds and gives a swift kick to the throat to manga and its tiring tendency to turn in circles.



Mutafukaz is another story. Anchored in American pop culture, Run's comic is all over the place: California, wrestling, aliens, communism, ninjas, Jesus Christ and the devil. The worst is that it makes sense, and is even damn coherent. You're drawn into his skillful graphic universe, and follow with passion the ludicrous adventures of Angelina and Vinco, two misfits doing what they can to make it Dark Meat City (an alternate-world version of Los Angeles). Helped by a secret society of wrestlers, they have to stand against the insidious menace of the extraterrestrials, a type of shape-shifting slug born of the darkest parts of humanity's collective subconscious. Against this gray backdrop, it is the characters that really give body to the story: Run loves his characters whether they are evil, worthless, or good. Muto is the ecstatic spirit of the B-movies with the heart and soul of a bildungsroman.

After reading the summaries of Debaser and Mutafukaz, and in light of our sometimes radically different styles, perhaps you're wondering why we are gathered under the same label. I would be tempted to reply, "the desire to tell stories and love of comics". But beyond these common ties, I think that our comics express the frustrations and hopes of our generation. In these three series, there are these young people full of energy, with their own personal histories, who have to face their own demons

as well as authority which has been corrupted by money in Debaser, the quest for glory in Freaks or simply a shadowy force in Mutafukaz.

This basis, essentially grounded in the development of the characters, has brought us together around an atypical BD format, with more pages, and difficult to place in a bookstore (sometimes I come across Freaks' and Muto among the independents, and Debaser is drowned in the ocean of manga. Such a format is full of difficulties, exhausting and a long-term commitment.

Like a boxer, we put up a guard in order to prevent errors from coming through; the end is never in sight. Even after it's sent to the printer, you continue to have regrets, the work will never be done well enough.

Nevertheless, I wanted to express my thoughts to everyone, because I believe that making comics like we have the opportunity to do is the best job on Earth.

I hope these few words have piqued your curiosity, at least for those who haven't already read Debaser and Mutafukaz, which would be even better.

Besides being a cosmic event even rarer than the alignment of the nine planets of the solar system, the simultaneous release of our three albums is a great moment for us and maybe the occasion for you to discover what our three works have in common, in spite of their very different styles.

R&D,
R&D, R

Here is some graphic research for the preproduction of an animated version. These are simply trial versions that haven't been approved because the models are too complex. To reproduce this style of drawing over a series would be quite simply unmanageable. I was mostly interested in the process of representing the anatomy in a style suited to animation, but I think I let myself go and add too many details...

NON
trouvé

Love
en famille

dez
or
trampette

R&D, R&D,
R&D, R&D,
R&D, R&D,

R&D, R&D
R&D, R&D, R&D
R&D, R&D, R&D, R&D



NON
Approuvé

évolution de
la culture tout au
long de la série.

Rong Mo (17 ans)

Rong Mo (21 ans)

Rong Mo (23 ans)

R&D, R&D, R&D
R&D, R&D, R&D, R&D

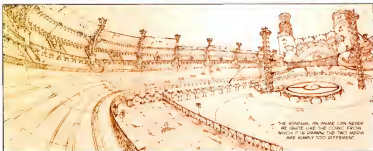


It might seem heartless to put aside so much graphic material, but in reality it's pretty usual in the world of animation where I spent two years of study. The research is never wasted and always helps to demonstrate the style in which the animation team wants to express itself.

HERE IS A SMALL CLAMPEE INTO
THE BACKSTAGE REVISION
DONE IN JAPAN FOR THE
PRODUCTION OF THE
ANIMATED SERIES BASED ON
FRENCH SCENARIOS.



HERE IS THE PRESIDENT'S TOWER,
WHICH YOU CAN SEE DIFFERS FROM
THE ORIGINAL VERSION.



THE STADIUM, IN NAME CAN NEVER
BE QUITE LIKE THE COMIC BOOK
WHICH IT IS DRAWING THE TWO MEDIA
ARE SIMPLY TOO DIFFERENT

IT MAKES SENSE TO TAKE ADVANTAGE
OF THE TO DEVELOP CERTAIN
ASPECTS THAT COULDN'T BE
SHOWCASED IN THE VOLUMES OF
FRENCH SCENARIOS.

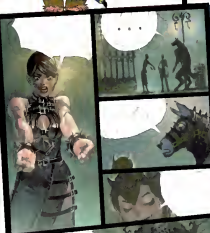
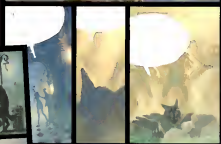


ONLY MY RESEARCH IS PUBLISHED ON THESE
PAGES. I HOPE THAT ONE DAY WE WILL HAVE
THE CHANCE TO CREATE AN ANTHROPOLOGY
WHICH WE CAN SHOW YOU THE FANTASTIC
DEVELOPMENT WORK OF THE NORTHERN-
HISPANIC-ARABIAN-GALICAN TEAM



Bonus en Terrificolor !

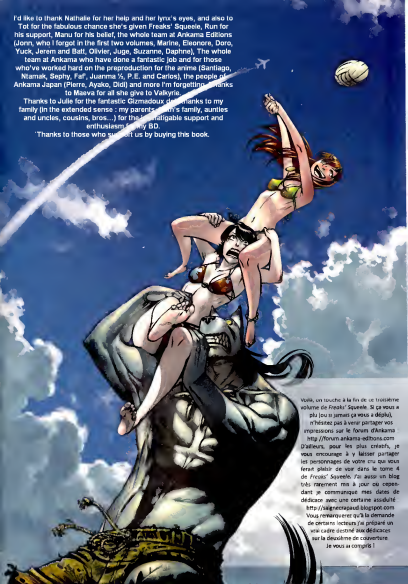
I'VE ALREADY SHARED SOME OF THE GRAPHIC WANDERINGS I MADE FOR THE PROPOSAL OF MY BD. I'LL TAKE ADVANTAGE OF THESE FEW COLOR BONUS PAGES TO SHARE THE OCCASIONALLY INTERESTING, USUALLY A LITTLE SOFT, RESULTS OF MY IMAGINATION. BTW - IN COMICS TOO, A LOT OF STUFF IS THROWN OUT...



I'd like to thank Nathalie for her help and her lynx's eyes, and also to Tot for the fabulous chance she's given Freaks' Squeele, Run for his support, Manu for his belief, the whole team at Ankama Editions (Jonn, who I forget in the first two volumes, Marine, Eléonore, Doro, Yuck, Jerem and Batt, Olivier, Juge, Suzanne, Daphné), The whole team at Ankama who have done a fantastic job and for those who've worked hard on the preproduction for the anime (Santiago, Ntamak, Sephy, Fai, Juanma 1/2, P.E. and Carlos), the people of Ankama Japan (Pierre, Ayako, Didi) and more I'm forgetting. Thanks to Maeva for all she give to Valkyrie.

Thanks to Julie for the fantastic Gizmadoux drawings to my family (In the extended sense : my parents, my family, aunties and uncles, cousins, bros...) for the inalienable support and enthusiasm for my BD.

Thanks to those who support us by buying this book.



Vouli, un touche à la fin de ce troisième volume de Freaks' Squeele. Si ça vous a plu (ou si jamais ça vous a déçu), n'hésitez pas à venir partager vos impressions sur le forum d'Ankama <http://forum.ankama-editions.com>. D'ailleurs, pour les plus créatifs, je vous encourage à y laisser partager les personnages de votre cru qui vous feront plaisir de voir dans le tome 4 de Freaks' Squeele. J'ai aussi un blog très rarement mis à jour où cependant je communique mes dates de dédicace avec une certaine assiduité <http://saignescriapud.blogspot.com>. Vous remarquerez qu'à la demande de certains lecteurs j'ai préparé un vrai cadre destiné aux dédicaces sur la deuxième de couverture. Je vous ai compris !



Be there tonight for an incredible encounter, a duel for the history books between two hero universities represented by their respective champions. Divine superpowers against demonic forces!

It's time for the games to begin!



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